

## **Activity 2 Number Sense**

## **Objectives**

- Develop an understanding of large numbers
- Use mathematics to evaluate media messages and gambling opportunities

Materials paper, pencils, calculators

Time 45 minutes

Math Idea Understanding mathematical and statistical concepts is vital to a

wide range of topics, including personal finances, sports, insurance, risk/reward trade-off of everyday activities, diet and medical

claims, and elections.

## **Prior Understanding**

Students should know how to convert time units and use a calculator to add, subtract, multiply, and divide.

### Introduction

General number sense is very helpful in evaluating gambling opportunities and media claims. For some students it is hard to distinguish between millions, billions, and trillions—making these numbers meaningless. Give students the following facts as an introduction to the activity.



- In 1999, the federal government spent \$1.72 <u>trillion</u> on public finance.
- In 1995, state lotteries produced more than \$11 <u>billion</u> in revenues.
- According to a 1994 gambling study, as many as 1.3 million teenagers had some form of problem-gambling behavior.

### **Discussion**

Ask students to describe how long they think 1.72 **trillion** seconds is compared to 11 **billion** seconds or 1.3 million seconds. Have them calculate the number of centuries in 1.72 **trillion** seconds; the number of years in 11 **billion** seconds; and the number of days in 1.3 million seconds.

Putting the numbers into a context that students understand will help them get a better conceptual grasp of these large numbers:

- 1.3 million sec = 21666.67 min = 361.1 hr = 15.05 days
- 11 **billion** sec = 1833333333.33 min = 3055555.56 hr = 127314.8 days = 348.8 years
- 1.72 **trillion** sec = 28666666666666667 min = 477777777.78 hr = 19907407.41 days = 54540.8 years = 545.4 centuries

#### **Exercise 1**

Distribute copies of BLM 2A "Number Sense" to students. Have them try to match the categories in column A with the appropriate values in column B.



### **Discussion**

It is helpful for students to develop an awareness of some of the characteristics of their society and the world in a quantifiable way. By completing BLM 2A "Number Sense" students can evaluate their knowledge of large numbers and how these numbers related to different areas of society.

### **Exercise 2**

Divide the class into groups. Distribute a copy of BLM 2B "Time Flies" to each group. Have students use the given information to estimate how much time a teenager who smokes would lose from his or her lifetime.

## **Discussion**

The purpose of completing BLM 2B "Time Flies" is to give students the opportunity to see how different rates relate to each other and how a rate on one scale (daily rate) relates to the same rate on a larger scale (over a lifetime rate). When all the groups are finished, check to see if all have arrived at the same conclusion.



# **Activity 2 Number Sense Teacher Support**

## Vocabulary

billion one thousand million; 1,000,000,000

trillion one thousand billion; one million million;

1,000,000,000,0000

## **Ongoing Assessment**

Have students find examples of large numbers used in newspaper or magazine articles. Have them convert the numbers to some meaningful frame of reference, such as days, weeks, years. Invite them to make bar graphs to illustrate their calculations. (Examples and graphs will vary.)



## **Added Practice 2 Number Sense**

Name	Date

The following data represents population figures and lottery expenditures for the six New England States in 1997.

New England State	Popula- tion	Lottery Ex- penditure (dollars)	Total Gam- bling Expendi- ture (dollars)	Lottery Expenditure (per cap- ita)	Total Gambling Expenditure (per capita)
Maine	1,242,0 00	185,000,00 0	260,000,00 0		
New Hamp- shire	1,173,0 00	176,655,62 0	550,000,00 0		
Vermont	589,00 0	77,323,314	78,500,000		
Massachu- setts	6,118,0 00	3,100,000,0 00	3,800,000,0 00		
Rhode Island	987,00 0	548,715,86 4	600,000,00 0		
Connecticut	3,270,0 00	500,000,00 0	7,500,000,0 00		
Totals					

Round answers to the nearest hundredth where needed.

- 1. Fill in the Lottery Expenditure (per capita) column by calculating the mean amount spent per person on the Lottery for each of the six New England states listed in the table.
- 2. Calculate the total Population, the total amount spent on the Lottery, and the total amount spent on all types of gambling for these New England states. Write your answers in the table.



- 3. Calculate the per capita expenditure (mean amount spent per person) on the Lottery in New England for 1997. Write your answer in the table.
- 4. Rank the states from highest to lowest per capita Lottery expenditure. Why do you think the differences among the states are so big?

1. 4.

2. 5.

3. 6.

- 5. Fill in the Total Gambling Expenditure (per capita) column by calculating the mean amount spent per person on gambling for each New England state.
- 6. Calculate the per capita expenditure on gambling for New England. Write your answer in the table. How does this number compare to the per capita expenditure on the Lottery for New England?
- 7. Rank the states from highest to lowest total expenditures on gambling. How do these rankings compare to the per capita lottery rankings? What do you think accounts for the differences? Why might figures for state per capita expenditures on gambling may be misleading?

1. 4.

2. 5.

3. 6.

8. How much does the average New England resident spend on the lottery *per day*?



9. How much does the average New England resident spend on gambling *per day*?

## **Answer Key Added Practice 2 Number Sense**

- 1. Students should divide each state's Lottery expenditure by the state's population.
  - 2. Students should add to find the totals for the first three columns.
- 3. Students should divide the total Lottery expenditure for New England by the total population for New England.

New England State	Popula- tion	Lottery Ex- penditure (dollars)	Total Gam- bling Expendi- ture (dollars)	Lottery Expenditure (per cap- ita)	Total Gambling Expenditure (per capita)
Maine	1,242,0 00	185,000,00 0	260,000,00 0	\$148.95	\$209.34
New Hamp- shire	1,173,0 00	176,655,62 0	550,000,00 0	\$150.60	\$468.89
Vermont	589,00 0	77,323,314	78,500,000	\$131.28	\$115.45
Massachu- setts	6,118,0 00	3,100,000,0 00	3,800,000,0 00	\$506.70	\$621.12
Rhode Island	987,00 0	548,715,86 4	600,000,00 0	\$555.94	\$607.91
Connecticut	3,270,0 00	500,000,00 0	7,500,000,0 00	\$152.91	\$2293.58
Totals	13,379, 000	4,587,694,7 98	12,778,000, 000	\$342.90	\$955.08

- 4. The states in order from highest to lowest per capita expenditure on the Lottery are:
  - 1. Rhode Island 4. New Hampshire
  - 2. Massachusetts 5. Maine
  - 3. Connecticut 6. Vermont

The differences among the states could be attributable to the advertising budgets and techniques of the lotteries, the types of lottery games the states offer, how often



new games are introduced, the income levels of state residents, the general attitudes toward gambling in the different states, or other factors.

- 5. Students should divide each state's total gambling expenditure by the state's population.
  - 6. Students should divide the total gambling expenditure for New England by the total New England population.
- 7. The states in order from highest to lowest per capita expenditure on gambling are:

Connecticut
 New Hampshire

2. Massachusetts 5. Maine

3. Rhode Island 6. Vermont

Only Vermont has the same ranking (6th) in both per capita Lottery and per capita gambling expenditures. The most extreme difference between Lottery and overall gambling expenditures occurs in Connecticut: whereas Connecticut is third in Lottery expenditures, it is the highest in overall gambling expenditures, with more than three times the per capita expenditure as the second highest (Massachusetts). This state's high per capita gambling expenditure could be attributable to the presence of casinos and/or other types of gambling permitted in the state. A state's per capita gambling expenditure figure may be misleading because residents of any state can gamble there; in addition, a significant percentage of the expenditures could have come from people who are not residents of that state. Thus, the New England per capita expenditure on all gambling is probably a more accurate figure.

- 8. Students should divide the New England per capita expenditure on the Lottery by 365: \$342.90/365 = \$0.94 per day
- 9. Students should divide the New England per capita expenditure on the gambling by 365: \$955.08/365 = \$2.62 per day



## **Blackline Master 2A Number Sense**

Name	Date
•	_

Match each category in column A with a value in column B.

Column A	Column B
1. The distance in miles from coast to	a. 4 million
coast in the contiguous United States	
2. The number of cigarettes smoked an-	b. 400,000
nually in the United States	
3. The population of the United States	c. 500 billion
4. The number of people that die on Earth	d. 275 million
each day	
5. The amount of money spent on legal	e. 2,840
gambling in the United States in one	
year	
6. The number of people who die as a re-	f. 6 billion
sult of smoking each year in the United	
States	
7. The population of Louisiana	g. 5.6 billion
8. The amount of money in the United	h. 250,000
States (cash and checking accounts)	
9. The population of the world	i. 231 billion
10. The amount of money spent on movies	j. 1.1 trillion
in the United States in one year	

Note: All of the numbers provided are approximations.



# Answer Key Blackline Master 2A

Column A	Column E
e_ 1. The distance in miles from coast to coast	a. 4 million
in the contiguous United States	
c2. The number of cigarettes smoked annu-	b. 400,000
ally in the United States	
d 3. The population of the United States	c. 500 bil-
	lion
h 4. The number of people that die on Earth	d. 275 mil-
each day	lion
i 5. The amount of money spent on legal gam-	e. 2,840
bling in the United States in one year	
b 6. The number of people who die as a result	f. 6 billion
of smoking each year in the United States	
a 7. The population of Louisiana	g. 5.6 billion
j 8. The amount of money in the United States	h. 250,000
(cash and checking accounts)	
f9. The population of the world	i. 231 billion
g_10. The amount of money spent on movies in	j. 1.1 trillion
the United States in one year	



#### **Blackline Master 2B Time Flies**

Name	Date

## **Teenage Smoking Facts**

- Statistically, each cigarette robs a regular smoker of 5.5 minutes of life.
  - A teenager who smokes will smoke for an average of 25 years.
  - A teenage smoker smokes about 0.6 pack per day.

Calculate each of the following. Use the result from question 1 to answer question 2; use the result from question 2 to answer question 3, and so on.

- A pack of cigarettes has 20 cigarettes in it. How many cigarettes does a teenager smoke per day?
  If a teenage smoker smokes \_\_\_\_\_ cigarettes a day, how many minutes of life would he or she lose per day?
- 3. If a teenage smoker loses \_\_\_\_\_ minutes of life per day, how many minutes of life would be lost per year?
- 4. If a teenager smoker loses \_\_\_\_\_ minutes per year, how many minutes would be lost in 25 years?
- 5. If a teenage smoker loses \_\_\_\_\_ minutes in 25 years, how many hours is that?
- 6. If a teenage smoker loses \_\_\_\_\_ hours in 25 years, how many days is that?
- 7. How many weeks of life does a teenage smoker lose who smokes for 25 years?
- 8. How many years of life does a teenage smoker lose who smokes for 25 years?



# **Answer Key Blackline Master 2B**

- 1.  $0.6 \times 20 = 12$  cigarettes/day
- 2.  $12 \times 5.5 = 66$  minutes lost/day
- 3.  $66 \times 365 = 24,090 \text{ minutes lost/year}$
- 4.  $24,090 \times 25 = 602,250$  minutes lost in 25 years
- 5. 602,250/60 = 10037.5 hours
- 6. 10037.5/24 = 418.229 days
- 7. 418.229/7 = 59.747 weeks
- 8. 59.747/52 = 1.15 years